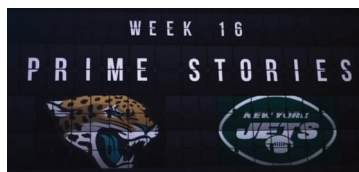




Motion Graphics Reel Breakdown

<https://vimeo.com/567665070>
pw: 2021mogAniReel

TNF - Open
Layout, Composting



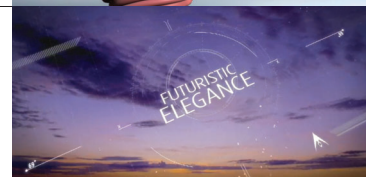
Bitopertin MOD - Intro
Concept, 3D Modeling, Texturing, Layout, Lighting, Animation, Composting



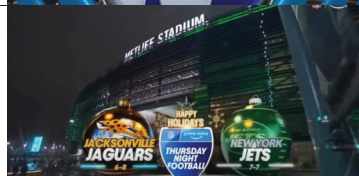
TNF - Transition
Concept, Layout, Lighting, Animation, Composting



Motion Graphics Experiment
Concept design, Layout, Animation, Composting, Typography



TNF - L3 Title Card
Ornament 3D modeling, Textureing, Animation



TNF - Viz Taking Off
Texturing, Layout, Lighting, Animation, Composting, Typography



TNF - Bump
Concept, 3D Modeling, Texturing, Layout, Lighting, Animation, Composting



Good Day Today
Character Modiling, Rigging, Texturing, Layout, Lighting, Animation (Key Fame)



Super Bowl LVI - Transition
Concept, 3D Modeling, Texturing, lightng, Composting



Super Bowl LII - Viz
Animation



Super Bowl LVI - Bio Pic
Concept, 3D Modeling, Texturing, lightng, Composting



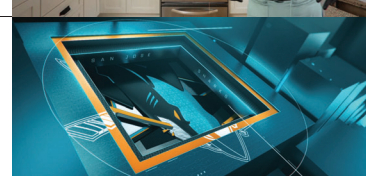
SNF - Viz Disaster
Character Animation (mocap), Texturing, Layout, Lighting, Composting, Typography



Super Bowl LVI - Team Trnsition
Concept, 3D Modeling, Texturing, lightng, Composting



NHL - Matchup Bump
Concept, Texturing, Layout, Lighting, Animation, Composting



Super Bowl LVI - Player Bump
Concept, 3D Modeling, Texturing, lightng, Composting



SNF - Viz Captain Kirk
Texturing, Layout, Lighting, Animation, Composting, Typography




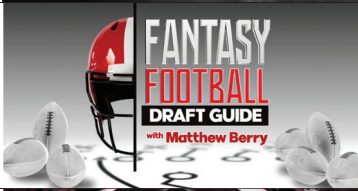










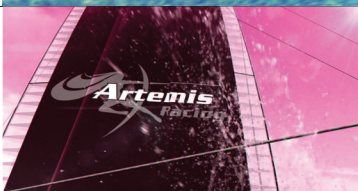




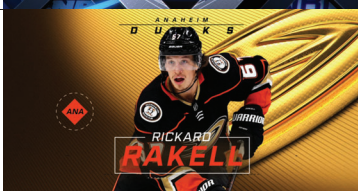


Indy Car / Next - Bump
Layout, Texturing, Lighting, Animation, Composting



SNF - Viz Grunge Band
Layout, Animation, Composting, VFX, Typography



SNF - Viz Wild West Texturing, Layout, Lighting, Animation, Compositing, Typography		SNF - Viz Train Concept, Layout, Rigging, Animation, Compositing, Typography	
SNF - Viz Knights Concept, Layout, Animation, Compositing, Typography		Mather Berry Show - Logo 3D Modeling, Layout, Texturing, Lighting, Animation	
Man Hunt - Animated Short Concept, 3D Modeling, Rigging, Texturing, Layout, Lighting, Animation, Compositing		NHL - Intermission Sponsor Bump Concept, Layout, 3D Modeling, Texturing, Lighting, Animation, Compositing	
Gold Fish 3D Treasure Hunt Aumented Reality Game Key frame animation & baking for unity.		SNF - Viz 80's Retro Concept, Layout, 3D Modeling, Texturing, Lighting, Animation, Compositing, Typography	
Deit Cocke - Maniac Layout, Animation (MoCap)		SNF - Viz Rampage Concept, Layout, Texturing, Lighting, Animation, Compositing, Typography	
A10 - Open and Bump 2D animated stickers, 3D animated ball and hoop, Unreal setup, Lighting, Compositing		SNF - Viz Archer Concept, Layout, Animation, Compositing, Typography	
SNF - Viz Fly Like an Eagle Concept, Layout, Lighting, Animation, Compositing, Typography		SNF - Promo Concept, Layout, Texturing, Lighting, Animation, Green screen keying, Compositing	
Americia's Cup - Team Interstitial Concept, Texturing, Layout, Lighting, Animation, Compositing		SNF - Close Texturing, Lighting, Animation, Compositing	
F1 - Rejoin Layout, Texturing, Lighting, Animation, Compositing		NHL - Close Concept, Layout, Texturing, Lighting, Animation, Compositing.	
SNF - Viz Mack Truck Concept, Layout, Animation, Compositing, Typography		NHL - Player Bump Logo texturing, Lighting, Animation, Compositing.	

<p>NHL - Transition Concept, Layout, Texturing, Lighting, Animation, Composting.</p>		<p>America's Cup - Bump Concept, Layout, Texturing, Lighting, Animation, Composting</p>	
<p>NHL - Sponsor Concept, 3D Modeling, Layout, Lighting, Animation</p>		<p>Killer Instincts - Animated Short Concept, Layout, Character Modeling, Rigging, Texturing, Lighting, Animation (Key Frame), Lip Sync, Composting</p>	
<p>SNF - 15 Season Hallmark Concept, 3D Modeling, Layout, Texturing, Lighting, Animation, Composting</p>			